

STRING THEORY II
Script version 1.7
("Final")

Characters of String Theory II

Eva

A confident and hardworking scientist who lost her baby Diana about a year ago. Ever since that accident, she's trying to bend space and time to find a way to get back in time to save her. Her current rescue mission to find Dave and Richard might be a breakthrough for her personally to get in contact with the past, so she does everything she can to let this mission succeed.

Richard

A serious and grumpy scientist - he gets annoyed easily. Has been stuck in the second dimension with Dave for a while. A very cynical square.

Dave

A thoughtful and positive person. Likes to crack jokes, and is generally well-liked. Dave has been stuck in the second dimension with Richard, but doesn't really mind.

Radio Operator

The radio operator is a person who is still in the third dimension. He communicates with Eva and tells her what she should do. The radio connection between Eva and the Radio Operator fails often, leading to confusion and miscommunication. The radio operator tries his best, and he is good at explaining things.

CEO

The CEO of a well-known scientific research laboratory. What is less well known are the CEO's evil intentions, due to unknown reasons. He likes it when people think his company is the best and when people find him the best. However, he doesn't seem to care too much about accidents that could happen with his personnel during interdimensional travel experiments.

News Reporter

An eager news reporter from the scientific newspaper 'The Exact Times' with interests in people aside their scientific results.

Example line

[Level code - level name]

[Information about what happens in this scene and/or what is visible on the screen.]

[line code] Actor name

[Emotion(s)]

This is a line. It should be recorded in one piece. Some words are *italicized* when they are emphasized in the sentence.

[C1 (cutscene)]

[A cube is visible on screen. The camera zooms in on one side of the cube. During this process Eva will enter the second dimension]

[C1_1] Radio Operator:

[Reading out loud / Clear / Anticipated]

Safety line, *attached*. 2D line formatting, *check*. Dimensional flux reverser warp, *operative*. Is the sensor equipment standing by?

[C1_2] Eva:

[Confident / Determined]

The sensors are operational and ready to go!

[C1_3] Radio Operator:

[Clear / Anticipated]

Confirmed. Ready when you are, Eva.

[C1_4] Eva:

[Confident / Determined]

I'm ready!

[C1_5] Radio Operator:

[Clear / Determined]

Then let operation 'Flat dimension rescue' begin!

[C1_6] Eva:

[Confident]

Okay, I'm going in!

[Level 1 - The Line]

[Eva just entered the very abstract second dimension. Radio contact with the third dimension doesn't work well. Eva gives feedback about the lines that she sees there.]

[L1] Eva:

[Excited / Determined]

This looks even *better* than I had expected. Amazing! Alright. Time to get to work.

[Level 2 - The Ramp]

[L2] Eva:

[Thinking out loud / Thoughtful / Astonished]

It is just like our experiments, except this time I'm picking up way more data!

[Level 3 - The Jump]

[L3_1] Eva:

[Confident / Explaining]

This is Eva reporting to Upper Plane, it seems like I *cannot* manipulate these white strings.

[L3_2] Radio Operator:

[Confident / Slightly rejecting *last sentence*]

Coming in loud and clear, Eva. Just let them be for now.

[Level 4 - Right Angles v2]

[L4] Eva:

[Excited / Thinking out loud / Thoughtful / Enchanted]

This data could mean a *breakthrough*! Could it mean that it's really possible to go *back* in time?!

[Level 5 - Slopes]

[L5_1] Radio Operator:

[Rationalizing / Prioritizing / Little bit pushy]

Eva. Don't forget that you're there on a *mission*. [kgggg] To rescue your partners that got stuck. [kgggg] Forget about your research for now. [Kggg]

[L5_2] Eva:

[Disappointed / Annoyed]

Yeah. Yeah, I know.

[Level 6N - Marble Track]

[Panic and losing contact with the third dimension]

[L6_0] Radio Operator:

[Static]

[L6_1] Eva:

[Confused / Annoyed]

Wh--what is happening? Team Upper Plane? Are you there? I can't work like this!

[Checkpoint]

[L6_2] Radio Operator:

[Explaining / Concerned]

Stay [calm] Eva. [The] safety line is broken. [We] can't reel you back in. [We're trying to] fix this as fast as possible! Stay strong!

[Noise makes it hard to understand the entire radio transmission:

Stay ... Eva... Safety line is broken ... can't reel you back..... fix ...]

[L6_3] Eva:

[Confused / Tense]

What do you mean "*the safety line is broken*"?

[L6_4] Radio Operator:

[Only noise]

[L6_5] Eva:

[Persisted / Nervous / Tense]

Team Upper Plane! If the line is broken, does that mean I'm stuck here? Answer me!

[L6_6] Radio Operator:

[Only noise]

[L6_7] Eva:

[Nervous / Tense]

Oh no. Dammit! I need to get that signal back!

[Checkpoint]

[Eva falls into wormhole without the time to realize what's going on]

[L6_8] Eva:

[Shocked / Surprised / Scared]

AAAAHHHHH- what's tha- AAAH! *(record multiple AAAH's)*

[C2 (cutscene)]

[Camera zooms out on the cube and zooms in on another side of the cube]

[C2] Dave (circle):

[Surprised / Keen / Awe]

Did you hear that scream?

[Level 7N: Leaving Home]

[Richard and Dave are hearing some vague signals from the third dimension]

[L7_1] Richard (square):

[Sarcastic / Mock]

Have we *finally* been stuck here long enough for you to start hearing things?

[L7_2] Dave (circle):

[Insisting / Serious]

No, I'm sure I heard someone screaming!

[L7_3] Richard (square):

[Doubtful / Cynical]

I think your mind is playing tricks on you.

[Level 8 - Break and Use Broken]

[L8_1] Dave (circle):

[Curious / Thoughtful]

I'm curious. Do you think they finished the two-dimensional telescope we had been working on?

[L8_2] Richard (square):

[Frustrated / Agitated / Grumpy]

If they hadn't messed up the data at the lab, it would have been finished by now! Hmpf!

[Level 9 - Rails Introduction]

[L9_1] Dave (circle):

[Optimistic / Jolly]

Let's keep the mood at least *somewhat* positive and *hold the line*. Get it? *[giggle]*

[L9_2] Richard (square):

[Irritated / Mad]

Oh please, shut it! I'm getting tired of all your string jokes! You're *really* crossing the line now.

[L9_3] Dave (circle):

[Jolly / Chuckles]

Hehe, *crossing the line*.

[L9_4] Richard (square):

[Irritated / Grumpy]

*(deep *sigh*)*

[Level 10A - Step Aside]

[L10A_1] Dave (circle):

[Thoughtful / Curious]

Just a thought here: What if they *did* finish our telescope and found what we were looking for?

[L10A_2] Richard (square):

[Serious / Disapproving / Irritated]

Finding particles in 2D space that prove time travel is possible? That's *not* going to happen in such a short time. We worked overtime for months and found nothing!

[Level 10.5 - We Need A Longer Rope]

[Reacting to what happens in this level - Richard should give Dave a piece of line to proceed]

[L10.5] Dave (circle):

[Kindly]

Hey, can you help me out here?

[Level 11 - Back and Forth]

[Eva is still falling. Dave hears this.]

[L11_1] Eva:

[Scared]

AAAAH! *[record multiple AAAAH's]*

[L11_2] Dave (circle):

[Happy / Astounded / Awe]

I think I heard it again! Is that...Eva?

[Level 12N - (nameless)]

[Dave and Richard talk about Eva's past and her dead baby.]

[L12_1] Dave (circle):

[Sympathetic / Sad]

Remember Eva? Such a hardworking woman... Losing the baby made penetrating the second dimension her personal quest.

[L12_2] Richard (square):

[Disapproving / Grim]

I wouldn't say quest. Her personal reasons are turning it into an *obsession!*

[L12_3] Dave (circle):

[Empathize]

Well, yeah, sure. But you're a scientist too. Wouldn't you have tried anything you could to undo the loss of your daughter?

[L12_4] Richard (square):

[Convincing / Serious]

You can't undo the past. The *hospital* made a mistake and *nothing* can fix that—we most certainly can't. We're scientists, not *gods*.

[L12_5] Dave (circle):

[Prioritizing / Thoughtful]

I dunno, I think I would have tried too. It doesn't matter right now anyway: we should be chasing that scream that I just heard.

[C3 (cutscene)]

*[Zooms out on the cube and zooms in on another side of the cube.
(Eva falls out of a wormhole on another side of the cube)]*

[C3] Eva:

[Scared]

Aaaaaah!

[Level 14 - Gates Open]

Eva:

[L14_1] [Painful / Astonished]

Ouch! That *hurts*.....Did I just go through a *wormhole*? ...

[L14_2] [Tense / Determined]

Team Upper Plane. Do you copy? I need you to pinpoint my location. Team Upper Plane, come in!

[Level 15N - Finding Nemo]

[Eva gets back in contact with the third dimension. Eventually she goes through a wormhole to reach Dave and Richard.]

[L15_1] Eva:

[Reassures / Motivated]

Don't panic. Stay calm. Okay, focus Eva. Keep breathing. Keep going...for Diana.

[Checkpoint]

[Eva reacting to seeing a wormhole]

[L15_2] Eva:

[Amazed / Surprised / Impressed]

There's one of those things again. Look at the *size* of it! It's massive!

[Checkpoint]

[Eva falls off stairs]

[L15_3] Eva:

[Anticipating / Painful]

Oh no, this is going to hurt. Ouch. Uch. Awhhh. Ietch. Aiiiii.

[L15_4] Radio Operator:

[Concerned]

Eva! Your signal is coming through again. Do you copy?

[L15_5] Eva:

[Excited / Relieved]

Yes! Yes, I copy! -- I'm so *glad* to hear you again! That was one hell of a ride.

[L15_6] Radio Operator:

[Thorough / Happy]

Listen. We have a way to restore the safety line and get you back to the third dimension, but *first* you need to get to your partners. We've located them!

[L15_7] Eva:

[Excited / Confident]

You found them? How?

[L15_8] Radio Operator:

[Explaining clear / Thorough]

That takes too long to explain. There is a *wormhole* near their location. Using the wormhole we can reel *all of you* back to *our* dimension.

[L15_9] Eva:

[Excited / Confident]

That sounds brilliant! How do I get there?

[L15_10] Radio Operator:

[Thorough / Explaining clear / Motivated]

You may have seen a *different* wormhole. It should be close to you and will lead you straight to their location. Keep going and you'll run into it. In case we lose contact again - good luck!

[L15_11] Eva:

[Confident]

Roger. See you on the other side.

[Checkpoint]

[L15_12] Eva:

[Confident]

There's the wormhole, let's do this...

[C4 (cutscene)]

[Eva goes through wormhole. Insert trippy effects / noises]

[C4] Eva (optional) :

[Yell / Scream]

Woooooaaah! / Raaaahh!

[Level 16N - (nameless)]

[Eva reunites with Richard and Dave]

[L16_1] Eva:

[Relieved / Happy]

Thank god, I found you! I'm so happy so see you!

[L16_2] Richard (square):

[Happy / Astounded / Awe]

Eva, is it really *you*?

[L16_3] Eva:

[Happy]

Yes and I've got a plan to get us *all* out of here.

[L16_4] Dave (circle):

[Happy / Glad]

See! I *told* you my mind wasn't playing tricks on me!

[L16_5] Eva:

[Hasty (first line) / Determined / Thorough]

Please, focus! There is a team waiting for us on the other side of a wormhole to bring us back to the *Upper Plane*. ---

[L16_6] Richard (square):

[Somewhat Excited (first word) / Serious]

Alright! Lead the way! *[Cutting Eva short]*

[Level 17 - Roundabout v2]

[L17] Richard (square):

[Confused / Grumpy]

So, we all need to get past here. *How're* we going to do this?

[Level 18 - Perfect Timing v3.0]

[L18_1] Dave (circle):

[Curious]

Are we there yet?

[Checkpoint]

[L18_2] Richard (square):

[Concerned]

It can't be far now, *right*?

[Checkpoint]

[L18_3] Eva:

[Keen / Motivated]

We should enter these portals together. Follow me.

[Level 19 - The Last Puzzle]

[L19_1] Eva:

[Motivated / Energized]

Keep going! We must be close to the wormhole now.

[L19_2] Richard (square):

[Relieved / Excited]

Finally! I can't wait to see it.

[Level N19 - (nameless)]

[They found the final wormhole]

[L19N_1] Eva:

[Confused / Doubtful]

Wait, this can't be right.

[L19N_2] Richard (square):

[Agitated / Annoyed (after Eva says 'this can't be right)]

What do you mean *'This can't be right'*?

[L19N_3] Eva:

[Doubtful]

This should be the right wormhole, but my readings say it's unstable.

[L19N_4] Dave (circle):

[Faithful]

We should *trust* the team. They know what they're doing.

[L19N_5] Eva:

[Doubtful]

I hope you're *right*.

[L19N_6] Richard (square):

[Assured / Motivated]

Let just do it. Let's go home!

[C5 (cutscene)]

[Trippy effects Fez-style]

[C5_1] Radio Operator:

[Concerned / Confused]

Eva. Do you copy? Eva are you there?Eva, come in!Something's off... It almost looks like someone has been tampering with our devices!

[Radio operator panics, smashes headphones on the table, leaves his seat and asks around. From the distance we hear him continue:]

[C5_1 continued] Radio Operator:

[Concerned / Panicking]

Guys, who's been controlling the Dimensional Flux Reverser Warp? I need some assistance over here! Johnny! Damn it, I told you to keep an eye on that thing! You where what? Asleep? Go f*** yourself!

[Screen turns white]

[C5_2] Eva:

[Sad / Regretting / Grief]

My dearest Diana. I'm so *sorry*. I tried to *surpass* the laws of physics, but still it wasn't enough to save you. All my hard work, it was all in vain.

[C6 (cutscene)]

[Screen turns black. Sounds of cameras clicking and a voice heard - it's a press conference]

[C6_1] CEO:

[Boasting / Confident / Theatrical]

... And that is how we made our *latest* breakthrough in the field. With the completion of our two-dimensional telescope and this new data, science is entering a *whole* new era. This discovery will further our understanding of the *origin* of our universe! Any questions?

[C6_2] Journalist:

[Normal questioning]

This is Kenneth Madigan from *The Exact Times*. Can you tell me what happened to Eva Feynman and the two other researchers?

[C6_3] CEO:

[Denying / Confident]

I'm not at liberty to answer that question right now. Are there any *other* questions?

[C7 - ROLL CREDITS]

Level overview

0_Eva

C1	Camera zooms on Cube	I'm going in
1	The Line	
2	The Ramp	
3	The Jump	
4	Right Angles v2	
5	Slopes	
6N	Marble Track	Into wormhole; lost communication

1_SqCi (Richard & Dave)

C2	Camera pan over cube	
7N	Leaving Home	Intro Richard & Dave
8	Break and use Broken	
9	Rails Introduction	
10A	Step Aside	
10.5	We Need A Longer Robe	
11	Back and Forth	
12N	-	Eva and Diana

2_Eva

C3	Camera pan over cube	
14	Gates Open	
15N	Finding Nemo	Into wormhole to get to Rich & Dave

3_All

C4	Camera pan over cube	
16N	-	Meet-up Eva, Rich & Dave
17	Roundabout v2	
18	Perfect Timing v3.0	
19	The Last Puzzle	
19N	-	End level: unstable wormhole
C5	Trippy shizzle & Diana grief	
C6	Press conference	
C7	Credits	